

# Control theory: state-space approach for linear systems

## Introduction to state-space representation

2 janvier 2022

## State-space representation

In this course, systems (physical, biological, chemical,... processes) are described by equations having the following form :

$$\begin{cases} \dot{x}(t) &= Ax(t) + Bu(t) \\ y(t) &= Cx(t) + Du(t) \end{cases} \quad (1)$$

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- ▶ Vector  $u(t)$  is the *input*. Its value can be fixed arbitrarily for all  $t$ .
- ▶ Vector  $y(t)$  is the *output* which can be measured.
- ▶ Vector  $x(t)$  is called the *state* of the system. It's a kind of "memory" for the system, since it gathers enough pieces of information needed to predict the future behavior of the system (knowing the input  $u(t)$ ).

## State-space representation

$$\begin{cases} \dot{x}(t) = Ax(t) + Bu(t) \\ y(t) = Cx(t) \end{cases} \quad (2)$$

- ▶ The first equation in (2) is called *evolution equation* or *state equation*. This is a (set of) differential equation(s) which expresses the "trend" of state  $x(t)$  knowing its value at time-instant  $t$  and the applied input  $u(t)$ .

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- ▶ The second equation in (2) is called *output equation*. It makes it possible to compute the output vector  $y(t)$  knowing the state value at  $t$ . Unlike the evolution equation, it is not a differential equation.
- ▶ The set of equations (2) constitute the *state-space representation*.

If the system is studied by means of a computer, then the input and the output cannot be examined continuously, but only at discrete time-instants (synchronized with the processor clock). It is then necessary to consider that time takes its values  $k$  in  $\mathbb{Z}$ .

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$$\begin{cases} x(k+1) = Ax(k) + Bu(k) \\ y(k) = Cx(k) \end{cases} \quad (3)$$

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- ▶ manipulations involve matrix algebra,
- ▶ the formalism makes it possible to naturally extend the results to multiple-input multiple-output (MIMO) systems.

# State variables

First-order linear system described by a differential equation :

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The solution to this equation is

$$y(t) = y(0^+) \cdot e^{at} + \int_0^t b \cdot e^{a(t-x)} \cdot u(x) dx$$

It makes it visible that we need to know the whole past of the input (before  $t$ ) to be able to evaluate the current output value (at  $t$ ).



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In a way, state vector  $x(t)$  provide a complete knowledge of the past functioning of the system (of what happened in the past).

## Example : container handling gantry crane

The choice of state-variables is the most tricky step to derive a state-space representation.

One possible reasoning is to select a set of variables describing the "stocks of energy" into the system as state variables.

This way, we can guess that the mass-speed (rendering the kinetic energy) and the angle  $\theta$  (rendering the potential energy) are good state variables for this system.

We can then choose

$$x = \begin{pmatrix} v_m \\ \theta \end{pmatrix}$$

## Example : container handling gantry crane

From the equations

$$\frac{d\theta}{dt} = -\frac{1}{L}v_m + \frac{1}{L}v_c, \quad \frac{dv_m}{dt} (= a_m) = g\theta,$$

with

$$x = \begin{pmatrix} v_m \\ \theta \end{pmatrix}, \quad u = v_c, \quad y = v_m,$$

we deduce a state-space representation for the system :

$$\begin{cases} \dot{x}(t) &= \begin{pmatrix} 0 & g \\ -\frac{1}{L} & 0 \end{pmatrix} x(t) + \begin{pmatrix} 0 \\ \frac{1}{L} \end{pmatrix} u(t) \\ y(t) &= \begin{pmatrix} 1 & 0 \end{pmatrix} x(t) \end{cases} .$$

## Remarks

As mentioned before, the variables describing the "stocks of energy" into the system are good candidates for state variables.

An alternative reasoning is "find a set of variables such that the knowledge of their values at  $t$  is sufficient to predict the future of the output".

The minimal number of variables needed for its state corresponds to the *order* of the system.

## Equivalent state-space representations

Let us consider a continuous-time state-space representation for a system. Let  $P$  be a square invertible (non-singular) matrix and  $\chi(t) = P^{-1}x(t)$ ,  $A' = P^{-1}AP$ ,  $B' = P^{-1}B$ ,  $C' = CP$ .

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$$\begin{cases} \dot{\chi}(t) &= A'\chi(t) + B'u(t) \\ y(t) &= C'\chi(t) \end{cases} \quad (4)$$

If we replace  $\chi$ ,  $A'$ ,  $B'$  and  $C'$  by their expression, we get

$$\begin{cases} P^{-1}\dot{x}(t) &= P^{-1}APP^{-1}x(t) + P^{-1}Bu(t) \\ y(t) &= CPP^{-1}x(t) \end{cases}$$

$$\iff \begin{cases} \dot{x}(t) &= Ax(t) + Bu(t) \\ y(t) &= Cx(t) \end{cases}$$

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These last equations have an identical form to the original state-space representation. In other words, we can get that way a second state-space representation for the same system.



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- ▶ With a similar reasoning, it is possible to get equivalent state-representations for discrete-time systems.
- ▶ A system admits as many equivalent state-representations as there exist different square invertible matrices  $P$ .
- ▶ Vector  $\chi(t)$  is another valid state vector for the system. Except if  $P$  is equal to the identity matrix, the state variables have then a different "physical meaning".